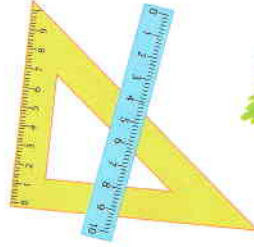
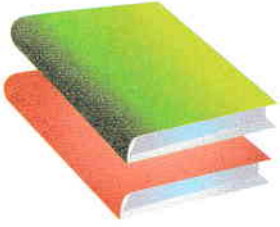
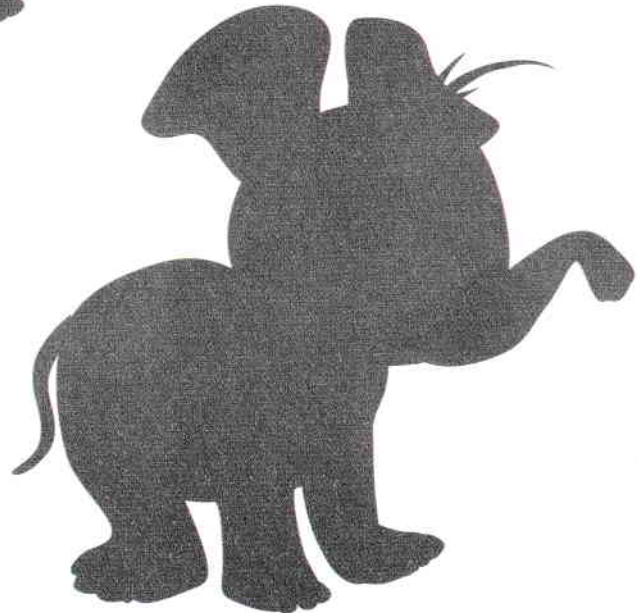
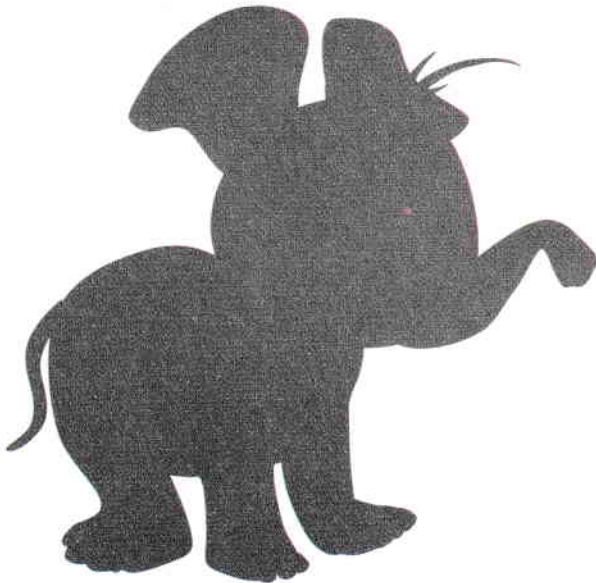
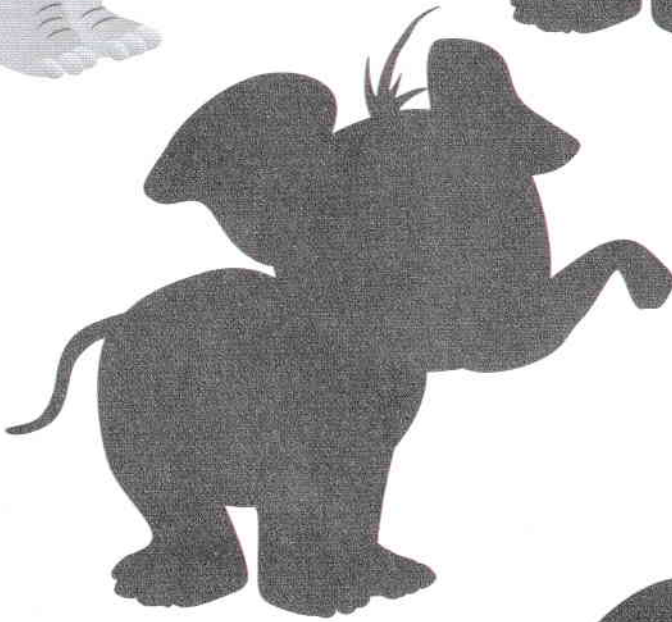
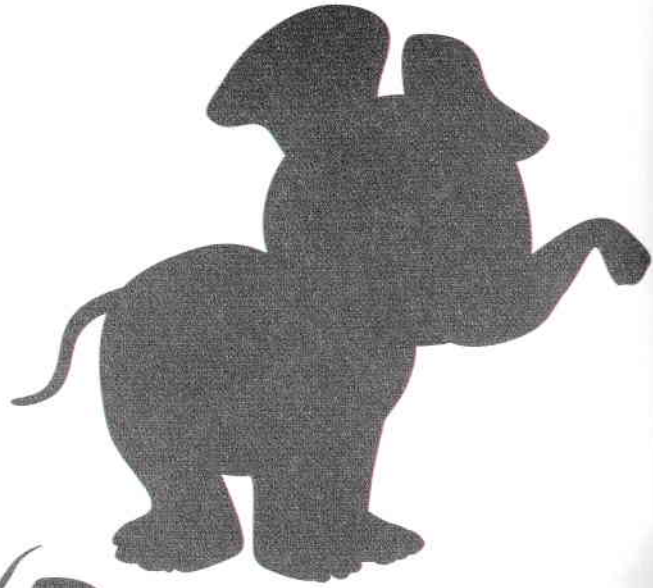
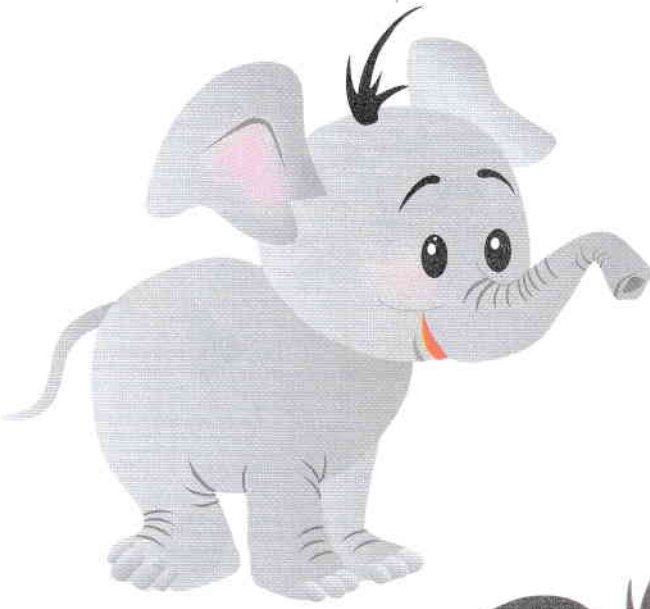


Taie cu o linie intrusul din fiecare rând.
 Numește obiectele rămase printr-un cuvânt.



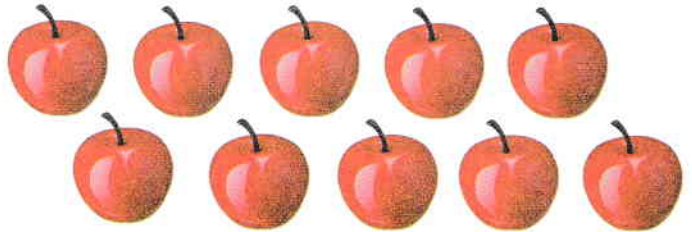


Rezolvă exercițiile și unește-le cu imaginile potrivite în funcție de rezultatul obținut.

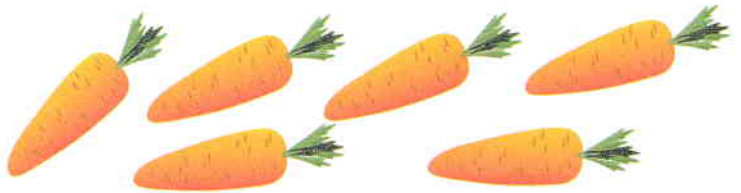
$3 + 2 = \bullet \quad \bullet$



$5 + 1 = \bullet \quad \bullet$



$4 + 3 = \bullet \quad \bullet$



$8 + 2 = \bullet \quad \bullet$



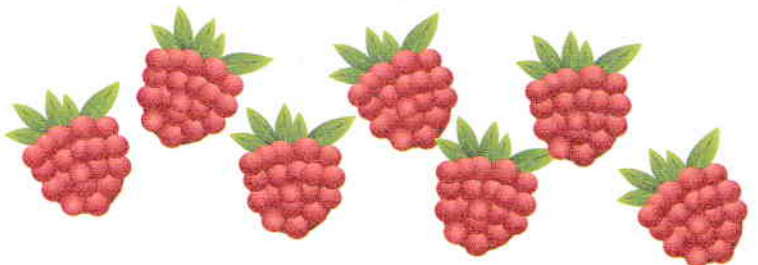
$6 + 3 = \bullet \quad \bullet$



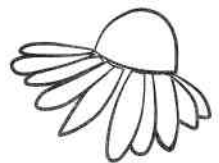
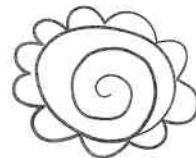
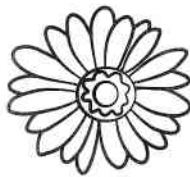
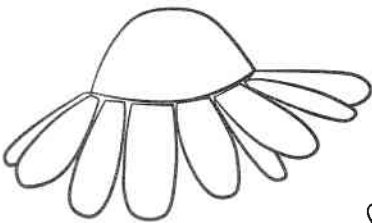
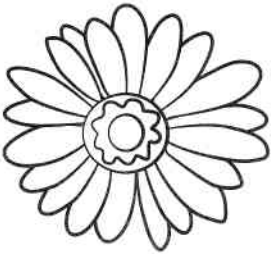
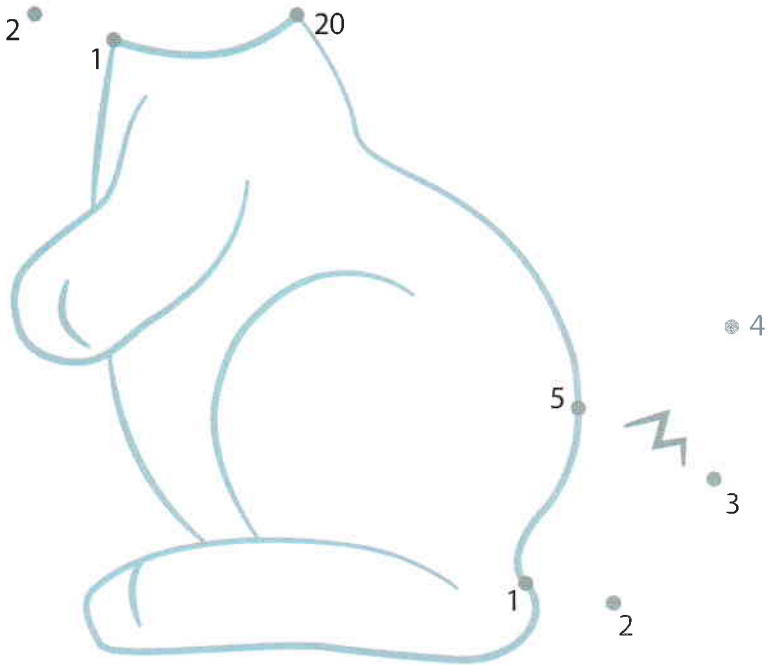
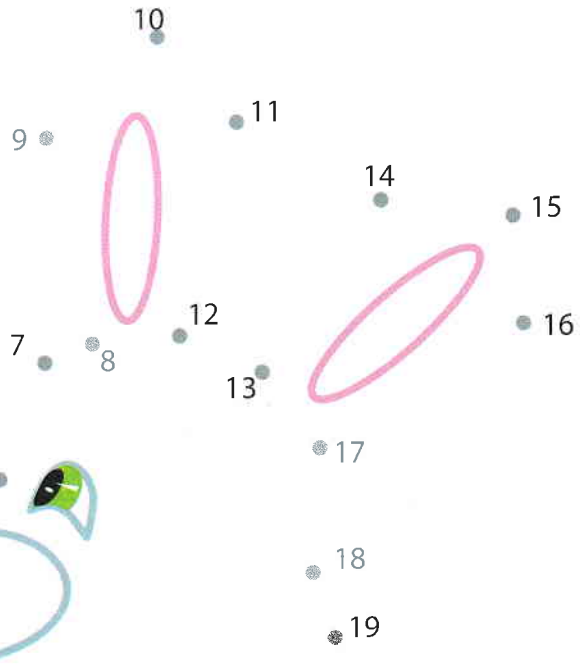
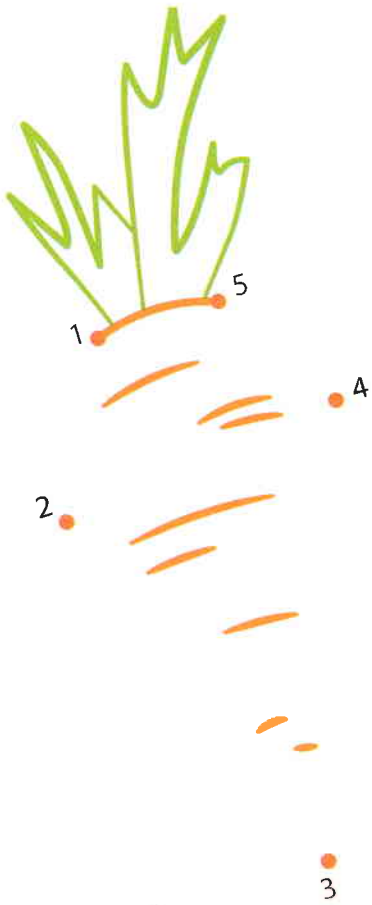
$2 + 0 = \bullet \quad \bullet$



$6 + 2 = \bullet \quad \bullet$



Unește punctele în ordine crescătoare, apoi colorează desenhul.



Ajută prințesa să ajungă la castel.

